# Vest of the Artificer

**Price (Market):** 187,000 gp; **Body Slot:** Body; **Caster Level:** 20th; **Aura: Strong;** (DC 23) Abjuration; **Activation:** Continuous**; Weight:** 2 lbs.

DESCRIPTION

*“Calling upon the saints of your order, this vest imbues the wearer the power to resist dire forces aligned against him.”*

While wearing the vest, you gain the cumulative benefits:

* Armor Bonus (Deflection): +5 to AC;
* Reinforced: +1 to AC
* Spell [Resistance](https://www.d20srd.org/srd/theBasics.htm#resistanceBonus) Bonus: 32
* +2 to caster level for purposes of overcoming spell resistance
* Socket(1): Sustains creature without food or water

Lastly, provided the wearer is attuned to the vest, the wearer can call the vest to them if they are anywhere on the same plane. Speaking the proper command word, regardless of the intervening distance. (as Called; MIC pg. 9)

**Activation:** Continuous

**Restriction (Racial):** n/a

**Body Slot:** Body

**Category:** Non-Epic

SOCKET

**Clear Spindle**

“This was cut and enchanted for a pair of dwarven brothers that adventure with the notorious Dregnoth. They are sometimes sealed within their armor during long periods and must persist without food and water.”

**Function**: (continuous) Sustains creature without food or water.

**Price**:4,000gp

CONSTRUCTION REQUIREMENTS

**Aura:** (Strong) Abjuration

**Caster Level:** 20

**Craft Feats:** Craft Wonderous Items

**Craft Skill:** Dwarvencraft [DC23]

**Socket (1):** (Ioun Stone) Clear Spindle

**Dwarven Runes:** n/a

**Material Components:** Adamantium Studs (4x bars); Manacite (Rare); Spellbreaker (1x);

**Alchemical Reagents:** Dragon Leather; Phase Silk Thread.

**Item Properties:** Reinforced [1,200gp]; Socket [1,200gp]; Dwarvencraft [600gp]

**Special Abilities:** Called [+1]; Blueshine [+1]

**Spell Prerequisites:** Shield of Faith, Anti-Magic Field, Spell Resistance

**Forge/Tools:** Elemental Forge; Anvil of Fire, Mana-welder, Runehammer, Gemcarver’s Tools